



Attacking Skills

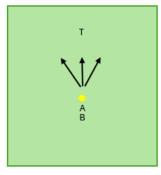
Straight Lead

Teaching Points

- Sprint strongly to the ball, either directly forward or diagonally at a 45 degree angle to the free side
- 2. When the lead is to the right, take off with the right leg and vice versa
- 3. Emphasis should be on strong first three or four steps with shoulders in direction of lead
- 4. When leading to the right, land on the right foot and pivot to the right
- 5. When leading to the left, land on the left foot and pivot to the left
- 6. Strong arms to accelerate
- 7. Maintain lead onto ball

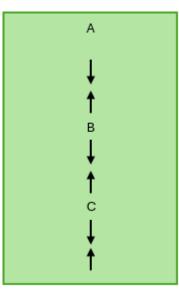
Activity 1

- A passes to T then makes a straight
- lead left or right (at a 45-degree angle) or forward
- Receive a pass from T, pivot and pass to B



Activity 2

- Six players form a line, three metres apart
- A starts with ball, throws to self (for timing), B makes a straight lead forward to receive pass, pivot and pass to C on lead
- Work ball up and down court
- Change straight lead to left or right
- Repeat other side, then give players choice of which lead they perform







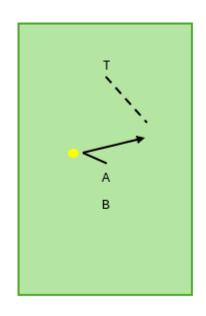
Single Dodge

Teaching Points

- 1. Eyes on thrower
- 2. Body upright, feet shoulder width apart, slightly bent knees and hips
- 3. Move a few steps away from the intended catching position
- 4. Place outside foot strongly on ground and push off in the desired direction, turning hips to face towards direction of travel
- 5. Use arms to accelerate and extend to receive ball

Activity 1

- A passes to T then makes single dodge left then right (or vice versa) to the dot, receives pass from T, pivots and passes to B
- Return to end of line
- A cone may be used initially to ensure first move is definite



Common Errors

- 1. Feet too far apart
- 2. No weight transfer onto the outside foot
- 3. Push off on the inside foot
- 4. Dodge not a definite movement just a sway
- 5. Movement too slow, allowing the defender to hold the attacker's position 6. Moving head and losing sight of the thrower
- 6. Eyes and head looking down 8. Arms beside body and not used to increase power





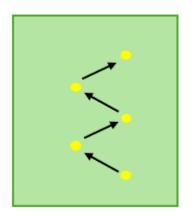
Change of Direction

Teaching Points

- Sprint strongly to the ball, either directly forward or diagonally at a
- 2. degree angle, shoulders should be in direction of movement
- 3. Emphasis should be on strong first three to four steps
- 4. Push off strongly on outside foot and use inside foot as take-off foot to move into a new space
- 5. Emphasis again on strong first steps when moving to the new space

Activity 1

 Players drive through cones focusing on a strong change of direction



Common Errors

- 1. Leading too soon
- 2. Shoulders not turned in direction of lead
- 3. Push odd on the inside foot
- 4. Movement onto second move not definite
- 5. Not changing direction into a free space
- 6. Arms beside body and not used to increase power
- 7. Eyes and head looking down