

Scorer 1

Scorer 1 is the primary scorer of the match, and records all data on the A3 Official Score Sheet.

Before the match, Scorer 1 must:

- Complete the match, team, and bench officials details on the main score sheet
- Athlete and official details should be added alphabetically by surname, then first initial
- Bench officials should be recorded as First-name Surname in the space provided
- Note the first Centre Pass after being informed by the Captains
- Add this to the left side of the Centre Pass column with a team abbreviation, and then record subsequent Centre Passes alternatively on either side of the column.

During the match, Scorer 1 must:

- Record the score numerically and progressively
- Track Centre Passes
- Note team changes
- Record all successful and unsuccessful shots at goal
- Cross reference scores regularly with Scorer 2 and Timekeeper 2 (for electronic scoreboard)

●	Goal attempt
P	Penalty Goal attempt
1	Successful Goal
①	Successful Penalty Goal



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Scorer 2

Scorer 2 records all substitution changes and team scores on the Rolling Substitution Form

- Athlete details should be added alphabetically by surname, then first initial
- Record starting line-up for each quarter
- Record all substitution changes during the quarter (where possible), or after receiving changes sheets from team manager during the interval
- Record an injury substitution with a yellow highlight of the position of the injured player
- Circle the position of a Cautioned player in blue/black pen
- Circle the position of a Warned player in red pen
- After confirming the correct quarter score with Bench Manager, place a bracket to the right of the score.
- Place a red circle around the final score at the end of the game.



RACTI TASMANIAN NETBALL LEAGUE
Rolling Substitution Form - Scorer 2 (updated 18 February 2020)



1. Record starting line-up for each quarter
2. Record all rolling substitutes throughout each quarter
3. Confer with Scorer 1 that they have recorded all changes during quarter, i.e. red square at last action of a goal shooter or goal attack and other positional changes at the start of the next quarter

TEAM: MAGPIES		DATE: 28/02/2020															
SURNAME	initial	1	2	3	4	BRACKET END OF QTR 0 END											
1	BRAGG	M	C/L	-/NO/K	C/-/K(G)	NO/D	2'	3'	4'	5'	6'	7'	8'	9'	10'	11'	12'
2	GARRETT	M	GO	GO/NO/D	GO		8'	9'	10'	11'	12'	13'	14'	15'	16'	17'	18'
3	SONK	M	WA	WA	WA/L/K	C	18'	19'	20'	21'	22'	23'	24'	25'	26'	27'	28'
4	HENTOR	G	SK	SK	SK	SK	28'	29'	30'	31'	32'	33'	34'	35'	36'	37'	38'
5	NELSON	S	GS	GS	GS	GS	38'	39'	40'	41'	42'	43'	44'	45'	46'	47'	48'
6	RAINBOW	K	/K	C/-/NO/D			48'	49'	50'	51'	52'	53'	54'	55'	56'	57'	58'
7	SINCLAIR	G	KA	/KA	/WA	WA	58'	59'	60'	61'	62'	63'	64'	65'	66'	67'	68'
8	NARD	D	NO/D	NO/D	NO/D	GO	64'	65'	66'	67'	68'	69'	70'	71'	72'	73'	74'
9	NOOLLEY	D	NO/D	NO/D	NO/D	GO	71'	72'	73'	74'	75'	76'	77'	78'	79'	80'	81'
10							81'	82'	83'	84'	85'	86'	87'	88'	89'	90'	91'
11							85'	86'	87'	88'	89'	90'	91'				
12																	
13																	

TEAM: LIGHTING		DATE: 28/02/2020															
SURNAME	initial	1	2	3	4	BRACKET END OF QTR 0 END											
1	HUNT	B	KA	/KA	GA/L	/KA	2'	3'	4'	5'	6'	7'	8'	9'	10'	11'	12'
2	KOENEN	C	KA	/GA	/KA	GA/L/KA	8'	9'	10'	11'	12'	13'	14'	15'	16'	17'	18'
3	LANGMAN	L	C		WA/L	NO/D	18'	19'	20'	21'	22'	23'	24'	25'	26'	27'	28'
4	LEE-JONES	A					28'	29'	30'	31'	32'	33'	34'	35'	36'	37'	38'
5	MANNENI	P	SK	SK	SK	SK	38'	39'	40'	41'	42'	43'	44'	45'	46'	47'	48'
6	MCALIFFE	M	NO/D	C	C/L		48'	49'	50'	51'	52'	53'	54'	55'	56'	57'	58'
7	PRETORIUS	K	GO	GO	/NO/D		58'	59'	60'	61'	62'	63'	64'	65'	66'	67'	68'
8	PROSCOVIA	P	SK	NO/D	NO/D	/K	64'	65'	66'	67'	68'	69'	70'	71'	72'	73'	74'
9	RUSSELL	D	NO/D	NO/D	NO/D	/K	71'	72'	73'	74'	75'	76'	77'	78'	79'	80'	81'
10	SCHERIAN	L	WA	NO/D	/WA	GA	81'	82'	83'	84'	85'	86'	87'	88'	89'	90'	91'
11	UNVE	A					85'	86'	87'	88'	89'	90'	91'				
12	WOLFF	S															
13																	



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Timekeepers

Timekeeper 1:

- Notifies the umpires using the umpire alerts
- Sets timers to record 1) playing time, 2) stoppages 3) suspensions
- Watches umpires carefully for signals of stopping and starting the game during the quarter for any reason. If there is a stoppage, the first timer must be paused, and the second timer started simultaneously to record the stoppage time.
- Completes stoppage form paperwork.

Timekeeper 2:

- Manages the backup stopwatches
- Controls time and score on electronic scoreboard
- Calls goal attempted and scored to Scorer 1
- Calling format:
 - Team – Position – In/Out
 - Team – Position – Penalty – In/Out
 - Eg: Australia – GS – Penalty - In

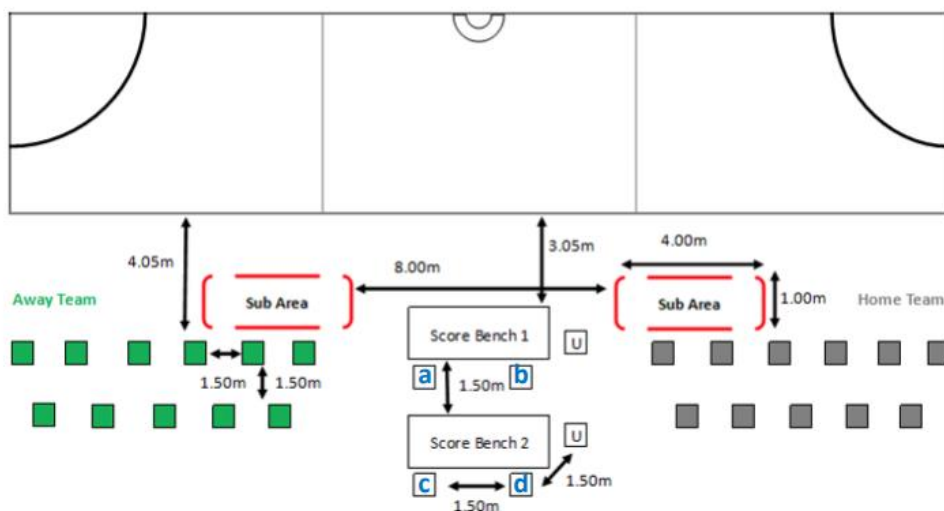


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Rolling subs

- GS changes need to be delivered to the score bench immediately upon substitution being made to maintain correct shooting statistics
- All other positional changes to be brought to the score bench at quarter, half, three-quarter and end of match for recording
- Positional changes must be kept in order by the team bench for accurate recording on score sheets.



Positioning can be offset to allow for the best view. Roles will be seated as follows:

- Scorer 1
- Timer 2
- Scorer 2
- Timer 1